# The most common queueing questions asked by computer systems practitioners

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#### <u>Question 1</u>: "My system utilization is low, so why are job delays so high?"

#### Kingman's Approximation



A: interarrival time

S: job size (service time)



### **Empirical Job Size Distribution**

UNIX jobs. [Harchol-Balter, Downey - SIGMETRICS 1996]



 $\underline{S = Job \ Size}$ 

 $S \sim BoundedPareto(\alpha \approx 1)$ 

 $C_{S}^{2} = 50$ 

Top 1% of jobs  $\approx$  50% of load

 $E[Delay] \approx \frac{\rho}{1 - \rho} \cdot \left(\frac{C_A^2 + C_S^2}{2}\right) \cdot E[S]$ 

#### **Empirical Job Size Distribution**

Borg Scheduler at Google [Tirmazi et al., EUROSYS 2020]



S = Job Size

 $S \sim BoundedPareto(\alpha = 0.69)$ 

 $C_S^2 = 23,000$ 

Top 1% of jobs  $\approx$  99% of load

$$E[Delay] \approx \frac{\rho}{1 - \rho} \cdot \left(\frac{C_A^2 + C_S^2}{2}\right) \cdot E[S]$$

#### <u>Question 2</u>: "How can I lower job delay?"

<u>3 solutions</u>: All based on lowering the effect of job size variability

### Solution 1: Schedule to favor smalls

#### SRPT = Shortest Remaining Processing Time



At all times run the job with shortest remaining time.

At all times run the 3 jobs with shortest remaining times.

### How much does scheduling matter?





#### Low variability



#### <u>High variability</u>



### How much does scheduling matter?

#### But wait! Doesn't SRPT starve big jobs?



#### No. "All Can Win Theorem" [Bansal, Harchol-Balter, Sigmetrics '01]

#### <u>High variability</u>



#### Solution 2: Isolate smalls via SITA



### Solution 3: Pooling



Pooled system has same utilization.

□ but MUCH lower delay



Pooling allows short jobs to circumvent long ones.

### Question 3: "How can I schedule better when I don't know job size?"

## Unknown job size



incoming jobs



KNOW job age (time served so far)

• KNOW job size distribution



### Unknown job size

 $\Pr\{S = x\}$ 







Processor-Sharing (PS)

allows shorts to complete more quickly

## Unknown job size

 $\Pr\{S = x\}$ 

#### E[Remaining Size | age]







Shortest-Expected-Remaining-Processing-Time (SERPT)

Gittins Index is true optimal when job sizes not known.

#### Question 4: "How to schedule jobs which differ in size and value?"

#### Jobs differ in size & value



\$\$\$ Holding cost of job = dollar cost for every hour that this job is not done

 Size of job = hours of work needed to get job done

Every hour, there's a "total holding cost" - summed cost over all jobs

<u>GOAL</u>: Minimize time-average total holding cost

#### cµ-Rule



\$\$\$ <u>Holding cost of job</u> = dollar cost for every hour that this job is not done
<u>Size of job</u> = hours of work needed to get job done

 $Index(job) = \frac{Holding \ cost \ of \ job}{Remaining \ size \ of \ job}$ 

Schedule jobs Highest Index First.

### <u>Question 5</u>: "How do answers change for closed-loop system configurations?"

#### **Closed versus Open Models**

#### Open System

New job arrivals are exogenous to the system



#### <u>Closed</u> System

New job arrivals are triggered by job completions



### Closed systems don't feel variability

Operate open system & closed system, both with the same avg. utilization



#### Conclusion

<u>Q1</u>: My system utilization is low, so why are my delays so high?

<u>Q2</u>: How can I lower job delay?

Q3: How can I schedule when I don't know job size?

Q4: How to schedule jobs with different values?

Q5: How do answers change for closed-loop system configurations?

# Thank you!